Instructional Design
Storyboarding Template

Title of Module: _____

Section	Script	Creative Notes
Cover	● "Title Name"	● Title, graphics, and start button animate in ● Start button should have multiple states for (hover and visited states) ● Brand fonts: ● Brand colors: ● Company logo: ● High contrast so visually accessible
Navigation	● Navigation ● Resources ● Transcript of audio ● Menu narration ● Audio level ● Play/pause ● Forward and back	● Word "navigation" should be large and in center ● Arrows pointing to each
Learning Objectives	● By the end of this module you will be able to: (list objectives)	● Image of a bullseye with arrows after each objective has been hit ● Sync audio files such as AAC, OPUS, MP3 etc… ● Animate each bullet in one after the other on the timeline
What is it?	● Key terms	● Visuals with varying triggers
Framework		● 3 part infographic with multiple layers for more information
Roles		● Visuals of roles ● User can click on roles to get an overview of each (multiple layers)
Flowchart		● Animate one part in at a time to not overwhelm learner

Checkpoint	● Knowledge Check ● Paragraph with fill-in-the-blanks	● Drag and drop ● Change to unlimited tries
Summary	● That concludes our module. You are now able to….	● Bullets that animate in (similar to learning objectives)
Exit	● You can now exit the course by clicking on the button or closing the browser window	● Exit paragraph, a graphic, and an "exit course" button to animate in

Link to company brand guidelines for reference: